



Newsletter #4

DESK is intended to offer adult learners an opportunity to engage in an innovative and refreshing learning environment through

improving their digital skills, and being introduced to Augmented Reality technology



DESK

An Adult Digital Education Skills Kit to Foster Employability

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Welcome

Welcome to the fourth newsletter of the DESK project. This issue provides new updates following the online partners' meeting held on the 13th of October 2020.

Moreover, in this issue, you can find out what has already been done so far regarding the project implementation and details about the next steps that are planned for the last months of the DESK realisation.

We would like to thank you for showing interest in this project. Make sure to recommend the products of this project to your learners, colleagues and friends.

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Project Implementation



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What we want to do

In the upcoming months, project partners will be focusing on testing of the created e-learning platform, its content, and the Online Guide for Using DESK Toolkit.

Another crucial part of the last period of the project implementation is organisation of multiplier events in partner countries that are scheduled from November 2020 to March 2021. Due to COVID-19 and an increasing number of positive cases in some countries it is possible that some of those events will have to be held online without physical presence of the participants. Both options are acceptable by the Greek National Agency.

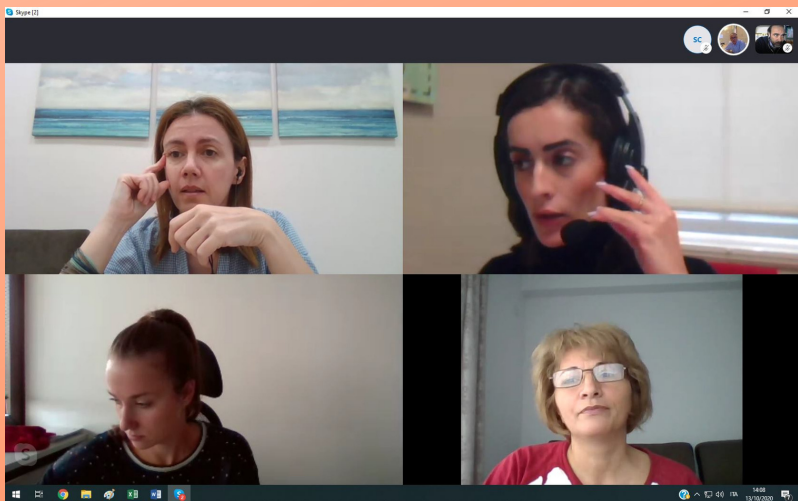
Regarding the meetings, they will be organised online for the next couple of months depending on the current global situation.

What we have already done

- ✓ E-learning platform created
- ✓ All modules translated and uploaded on the platform
- ✓ IO5 completed

4th Online Meeting, 13/10/2020

DESK partners attended the 4th TPM which took place virtually. Concerning the IO4 all PowerPoint presentations and the questionnaires have been translated and already uploaded on the lms platform and the website. Regarding activity 4 of the IO4 (testing of DESK Toolkit), all partners agreed to invite as many participants as possible to explore the DESK toolkit. Dissemination activities were discussed thoroughly and all partners provide their ideas on how to further promote DESK project.



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Next steps

- Testing of the e-learning platform
- Organisation of multiplier events in all partner countries (physically or online)
- Project dissemination activities
- Preparing for the development of the final report of the project

This work has been funded by the Erasmus+ Programme of the European Union, project "DESK: An Adult Digital Education Skills Kit to Foster Employability", project N° 2018-1-EL01-KA204-047819 .

The European Commission's support for the production of this publication does not constitute an endorsement of the contents, which reflect the views of the authors only, and the Commission cannot be held responsible of any use which may be made of the information contained therein.



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Our partnership



UPB-CAMIS (RO) - Research and Innovation center of the University Politehnica of Bucharest



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ERA (CZ) - International cooperation projects company.



Archon Studio (PL) - Board-game manufacturing company, specialising in miniature-driven games.



Euro-net (IT) - Non-profit association dedicated to European projects.



E-School (GR) - Adult Education Center and VET provider, specialising in ICT training.



MECB (M) - Technical consulting bureau supporting excellence and innovation.



MC2020 (ES) - Educational innovation firm developing programmes for adult learners.