



## Newsletter #2

DESK is intended  
to offer adult learners an opportunity to  
engage in an innovative and  
refreshing learning environment through

***improving their  
digital skills, and being  
introduced to Augmented Reality  
technology***



# DESK

**An Adult Digital Education  
Skills Kit to Foster Employability**

### **In this issue**

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### **Welcome**

Welcome to the second edition of the  
DESK project newsletter. This issue  
provides new updates following the third  
meeting which took place in Italy.

On page 2 you will find out what has been  
done within the project implementation  
and which intellectual outputs have  
already been created. Details about the  
next steps in the project implementation  
are provided on pg. 3.

We thank you for showing interest in this  
project. Make sure to recommend the  
products of this project to your learners,  
colleagues and friends.

***Interested? Keep reading***

# Project Implementation



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## What we want to do

In the coming months, the team will be brainstorming and creating an innovative course on Adult Digital Education Skills Kit and convert it to SCORM e-learning format. The course itself will entail different sections including an introduction to Augmented Reality. After the creation of the content, testing and further scrutiny by the DESK partners will commence, before making the course available.

Moreover, the team will start planning Multiplier Events in each of the partners' country and the Final Conference which will be held in Greece."

## What we have already done

- ✓ State of the Art Review on Education Using Augmented Reality
- ✓ Adult Digital Education Skills Kit (DESK) Curriculum
- ✓ Case-Studies of AR for Adult Education

### Project Partner Meeting

#### Third Meeting

Potenza, Italy: 11/12/2019

*Progress report by all partners concerning project outputs, setting future objectives and addressing issues. State of the Art Review on Education Using Augmented Reality, Adult Digital Education Skills Kit (DESK) Curriculum, Case-Studies of AR for Adult Education completed, IO4 modules presented, and dissemination strategy decided*



An Adult Digital Education Skills Kit to Foster Employability





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<http://desk.e-sl.gr/>



<https://www.facebook.com/DESK-362474434309114/>

## Next steps

Finalising DESK modules

m-Learning and e-Learning course development

Platform setup

Testing

Project dissemination activities

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## Our partnership



**UPB-CAMIS (RO)** - Research and Innovation center of the University Politehnica of Bucharest



**ERA (CZ)** - International cooperation projects firm.



**Archon Studio (PL)** - Board-game manufacturing company, specialising in miniature-driven games.



**Euro-net (IT)** - Non-profit association dedicated to European projects.



**E-School (GR)** - Adult Education Center and VET provider, specialising in ICT training.



**MECB (MT)** - Technical consulting bureau supporting excellence and innovation.



**MC2020 (ES)** - Educational innovation firm developing programmes for adult learners.