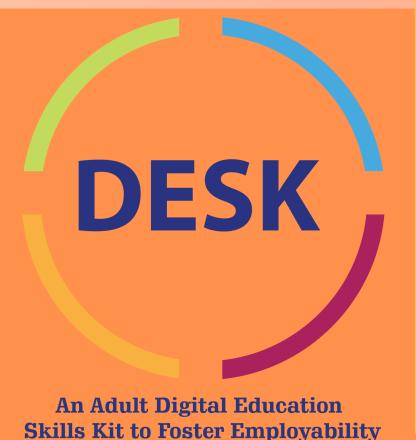




DESK is intended to offer adult learners an opportunity to engage in an innovative and refreshing learning environment through

improving their digital skills, and being introduced to Augmented Reality technology



#### In this issue

Welcome Project Implementation Next Steps Our Partnership

#### Welcome

Welcome to the second edition of the DESK project newsletter. This issue provides new updates following the third meeting which took place in Italy.

On page 2 you will find out what has been done within the project implementation and which intellectual outputs have already been created. Details about the next steps in the project implementation are provided on pg. 3.

We thank you for showing interest in this project. Make sure to recommend the products of this project to your learners, colleagues and friends.

Interested? Keep reading

## Project Implementation



#### What we want to do

In the coming months, the team will be brainstorming and creating an innovative course on Adult Digital Education Skills Kit and convert it to SCORM e-learning format.

The course itself will entail different sections including an introduction to Augmented Reality. After the creation of the content, testing and further scrutiny by the DESK partners will commence, before making the course available.

Moreover, the team will start planning Multiplier Events in each of the partners' country and the Final Conference which will be held in Greece."



# What we have already done

- State of the Art Review on Education
  Using Augmented Reality
- Adult Digital Education Skills Kit (DESK)

  Curriculum
- Case-Studies of AR for Adult Education

#### **Project Partner Meeting**

#### Third Meeting

Potenza, Italy: 11/12/2019

Progress report by all partners concerning project outputs, setting future objectives and addressing issues. State of the Art Review on Education Using Augmented Reality, Adult Digital Education Skills Kit (DESK) Curriculum, Case-Studies of AR for Adult Education completed, IO4 modules presented, and dissemination strategy decided





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http://desk.e-sl.gr/



https://www.facebook.com/DESK-362474434309114/

### Next steps

## Our partnership

Finalising DESK modules

m-Learning and e-Learning course development

Platform setup

**Testing** 

Project dissemination activities

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**ERA (CZ)** - International cooperation projects firm.



Archon Studio (PL) - Boardgame manufacturing company, specialising in miniature-driven games.



**Euro-net (IT)** - Non-profit association dedicated to European projects.



**E-School (GR)** - Adult Education Center and VET provider, specialising in ICT training.



MECB (MT) - Technical consulting bureau supporting excellence and innovation.



**MC2020 (ES)** - Educational innovation firm developing programmes for adult learners.

